A lightning tour of Bayesian Statistics and Regularisation

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Lecture 07.1.2 (v1.1.0)

Signposting

- Bayesian methodology separates "simple" topic models from Latent Dirichlet Allocation
- Bayesian methodology is a huge and important area
- ▶ We are covering it very lightly
- ► This is to give the background for:
 - ► Bayes Rule
 - ► Signposting Bayesian tools
 - Understanding Latent Dirichlet Allocation
 - Regularisation

A brief aside into Bayesian Modelling

- Bayesian Models are generative, that is, you can simulate data from them.
- ► They consist of:
 - ightharpoonup a prior $\Pr(\theta)$, that is conceptualised as either a model, or as beliefs,
 - ightharpoonup and the likelihood $\Pr(x|\theta)$, that depends on the data.
- The task is to integrate over the prior, to find the posterior probability using Bayes' theorem:

$$\Pr(\theta|x) = \frac{\Pr(x|\theta)\Pr(\theta)}{\Pr(x)}$$

▶ In general Pr(x) is hard to evaluate but there are methods to avoid doing this.

Example of Bayes Theorem

- One important application of Bayes' theorem is False discovery.
 - Imagine that we made a Bad-Guy-Detector (TM) which has a 99% chance of seeing a malicious attack if present $(\theta = 1)...$
 - ▶ But a 0.01% chance of declaring an attack when it isn't $(\theta = 0)$.
 - ightharpoonup Let p be the true frequency of malicious attacks.
 - If our BGD activates (x = 1), what is the probability of a true attack?
- ▶ Probability of the data: Pr(x = 1) = 0.99p + 0.0001(1 p)
- \blacktriangleright Probability of an attack: $\Pr(\theta=1|x=1)=0.99p/\Pr(x=1)$
- ▶ If p = 0.001 then $Pr(\theta = 1|x = 1) \approx 0.9$
- ▶ If p = 0.0001 then $Pr(\theta = 1|x = 1) \approx 0.5$
- ▶ If p = 0.00001 then $Pr(\theta = 1|x = 1) \approx 0.09$
- ▶ If p = 0.000001 then $Pr(\theta = 1|x = 1) \approx 0.001$

Etymology of Bayes: Conjugacy and tractability

- Bayesian Inference techniques can be used to integrate out model parameters:
- ▶ A conjugate model allows parameters to be integrated out analytically: i.e. you can compute $\Pr(x)$ and therefore $\Pr(\theta|x)$
- Monte-Carlo methods allow sampling of posterior parameters $\Pr(\theta|x)$ conditional on the data without ever evaluating $\Pr(x)$
- Some models are doubly intractable¹ meaning that you cannot compute $Pr(x|\theta)$ and they cannot be sampled.
 - ► For example, Markov Random Fields.
 - ► Special methods are needed for them, for example, Approximate Bayesian Computation

¹Murray, Ghahramani, and MacKay. "MCMC for doubly-intractable distributions." arXiv preprint arXiv:1206.6848 (2012).

Conjugate models

- Conjugate models take the form of a known distribution for the Prior, that can be updated through observations to the same distribution but with new parameters.
- ► Updating conjugate models with new data is straightforward: we can do it **online** by visiting each datapoint only once.
- ► We can also form a low-dimensional summary that captures everything about an observation.
- ► This means we can interpret the prior in terms of pseudo observations:
 - ▶ either data we have seen already,
 - or data we pretend to have seen in order to specify a prior distribution.
- ► The set of possible conjugate models is limited, though they can often be used as a part of a larger model.
 - ► For example, we might have a set of conjugate models to summarise several different data sources on a stream, which we then combine into a full, more costly model containing only a few non-conjugate parameters.

Conjugate model example

- Example: The Beta-Bernoulli model for binary outcomes.
 - In the Bernoulli model p(x|p) we flip a (biased) coin x which is heads (x = 1) with some unknown probability p.
 - If we parameterise the prior $p(p) = \text{Beta}(\alpha, \beta)$, with $\hat{p} = \alpha/(\alpha + \beta)$,
 - ▶ then after n observations $p(p|\{x\}) = \text{Beta}(\alpha', \beta') = \text{Beta}(\alpha + \sum_{i=1}^{n} x_i, \beta + (n \sum_{i=1}^{n} x_i)),$
 - i.e. α was our prior number of successes (heads) and β our prior number of failures (tails).
- All discrete distributions with conjugate priors have this interpretation!
- Continuous distributions also contain a concept of the number of observations used to form the prior estimate.
- ► There is a super useful list of conjugate priors and interpretations on the Conjugate Prior Wikipedia page!

Markov Chain Monte Carlo (MCMC)

- ► MCMC² allows sampling from a posterior when we can evaluate the likelihood and the prior at any parameter value, but not integrate it.
- ▶ It performs a search of parameter space, comparing the posterior at the current point to the posterior at a proposed point, taking into account the probability of moving between the points in either direction.
- ► (Somewhat surprisingly) the set of samples taken over many iterations resembles a random sample from the posterior.
- ► This can be used to make predictions, estimate parameters, etc, by averaging over the samples.
- ► It is relatively costly the number of likelihood evaluations required to obtain convergence is hard to predict.
- ▶ It is often a relatively good search algorithm for hard posteriors! Though careful choice of proposals is then needed.

²e.g. Gamerman and Hedibert. Markov chain Monte Carlo: stochastic simulation for Bayesian inference.

Tools for Bayesian Modelling using MCMC

- ► MCMC is very popular because it is straightforward to implement many models using it.
- ► Some important tools for Bayesian Inference allow models to be specified, an automatically do the inference for you using MCMC:
 - OpenBUGS (http://openbugs.net/w/FrontPage)
 - ► JAGS (http://mcmc-jags.sourceforge.net/)
 - ► STAN (http://mc-stan.org/)
- ➤ STAN is the current darling because it uses a clever method to sample, called the "no U-turn sampler" (NUTS) which searches parameter space with Hamiltonian Monte Carlo, a method that gives the search "momentum".

Sequential Monte Carlo (SMC) for filtering problems

- ► Filters are a class of model that take a sample of parameters and move them (through some observed space such as time) to track a changing distribution, for example, estimates of where an object is over time.
- ► Hidden Markov Models (HMMs) do this analytically for discrete parameter spaces, where the observation is a random variable depending on the true state of a system.
- ► The Kalman Filter is famous as it can be solved analytically by tracking a Normal distribution estimate of the location.
- Sequential Monte Carlo is a tool for implementing a wide range of Bayesian models.
- ► It was pioneered³ and been integrated into MCMC⁴ in Bristol.

⁴Andrieu, Doucet, and Holenstein Particle Markov chain Monte Carlo methods

³Doucet, Godsill, and Andrieu. "On sequential Monte Carlo sampling methods for Bayesian filtering." Statistics and computing 10.3 (2000): 197-208.

Approximate Bayesian Computation (ABC)

- ▶ ABC⁵ is an approach to allow inference when the Likelihood cannot be evaluated, either because it is too costly, or the model is not described in terms of probabilities.
- ► It works by:
 - ► Simulating data from a model,
 - Creating a set of summary statistics from the data,
 - Comparing the summary statistics of the simulated data to the real data,
 - Accepting parameters that generate sufficiently close data.
- ► It can be sampled using a simple rejection algorithm, MCMC, or SMC.
- ► It is a hot topic to use Neural Networks to make ABC summary statistics.
- ▶ It is relatively computationally costly unless the simulation is fast.

⁵Beaumont, Zhang, and Balding. "Approximate Bayesian computation in population genetics." Genetics 162.4 (2002): 2025-2035.

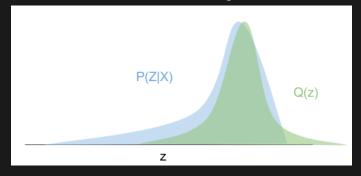
Bayesian Modelling in Machine Learning

- Machine Learning techniques need to be fast, so concentrate on conjugate models, or approximations that are the nearest conjugate model.
 - ► Variational methods⁶ are extremely important for this.
 - ► The integration is turned into an optimisation problem, searching for the parameters that best approximate the whole posterior distribution.

⁶Blei and Jordan. "Variational inference for Dirichlet process mixtures." Bayesian analysis 1.1 (2006): 121-143.

Variational methods insight

► Seeking the distribution *Q* that best approximates the true distribution *P*, measured in "KL-Divergence"⁷.



⁷http://blog.evjang.com/2016/08/variational-bayes.html

Motivating Regularisation and Smoothing

- ▶ Taking the maximum likelihood estimate can sometimes lead to problems, for example, if from n trials we observe zero successes, we estimate $\hat{p} = 0$ and hence place zero probability on observing a head in the future!
- ▶ Instead, it is good practice to assume that the whole sample space is plausible for future values, i.e. assume that our prior contains observations from every outcome.
 - Common to take 1 pseudo observation from every category, or 1 pseudo observation from the null, etc
 - ► Also reasonable to take "a small number" (0.01 often used) to provide non-zero mass to "unobserved events"
- ▶ In practice, this allows regularised frequentist inference by taking the maximum aposteriori (MAP) estimate of a Bayesian model
- Conjugacy is only required if we want an analytical solution. MAP estimates are very useful elsewhere, provided stable estimators exist.

Why regularise?

- ► The above interpretation makes it clear that Regularisation will change our estimate:
 - ► The first time a "new" type of observation is made, such as a new category or cluster;
 - When the number of pseudo observations is not small compared to the amount of data.
- ▶ It is therefore essential when:
 - Making predictive distributions allowing for the possibility that we have not yet learned everything,
 - ► The total number of training observations is "small".
- ightharpoonup Regularisation is essential when p>n where we have more parameters than data and therefore no power to estimate them all.

Regularisation models for regression

- ▶ In regression we minimise $(\mathbf{y} \mathbf{X}\beta)^T(\mathbf{y} \mathbf{X}\beta)$ with respect to β .
- ► Regression is typically regularised with either:
 - ▶ Ridge penalisation, by adding $\lambda_r(\beta \mathbf{c})^T(\beta \mathbf{c})$ to penalise towards c using second moments,
 - ▶ Lasso penalisation, by adding $\lambda_1 \| \beta \mathbf{c} \|$ to penalise towards c using first moments,
 - ▶ ElasticNet penalisation, which combines the above.
- ► These have **direct interpretations** in terms of a Bayesian model.
 - ▶ Ridge regression is assuming prior observations at c (with count a function of λ_r)
 - Lasso regression assumes that the prior is a Laplace distribution instead

Comments on regularisation

- ► Simple regularisation models can be represented as pseudo-observations. This is conceptually and practically convenient.
- ▶ Others cannot. They may enjoy other advantages, for example:
 - Coming from a justifiable Bayesian prior. For example, a hierarchical model assumes that there is a grand mean from which local clusters are sampled. Clusters are penalised towards the mean above them in the hierarchy.
 - Providing desirable consequences. For example, Lasso regression can set some coefficients to exactly zero, which is a valuable complexity reduction.
- ► Regularisation is **not Bayesian modelling**, even though it typically has an interpretation as a prior:
 - ► In Bayesian inference, we **integrate** over the prior to get a posterior **distribution**.
 - ► In MAP estimation and regularisation, we take the a point estimate.
- ► Variational inference attempts to integrate over the prior, by finding the closest fitting integrable distribution.

Reflection

- Are Bayesian approaches inherently slow?
- ► When might MAP estimation and full Bayesian inference produce different predictions?
- ► How have we encountered regularisation previously?
 - ► How does it relate to **non-parametric** models?
 - How does it relate to Random Forests, decision trees and other flexible predictors?
- When would we regularise vs cross-validate?
- Keep looking for regularisation as we move through the course, especially in flexible machine learning systems such as neural networks.

References

- ► There is a super useful list of conjugate priors and interpretations on the Conjugate Prior Wikipedia page!
- ► Methodology:
 - Gamerman and Hedibert. Markov chain Monte Carlo: stochastic simulation for Bayesian inference.
 - ▶ Doucet, Godsill, and Andrieu. "On sequential Monte Carlo sampling methods for Bayesian filtering." Statistics and computing 10.3 (2000): 197-208.
 - Andrieu, Doucet, and Holenstein Particle Markov chain Monte Carlo methods
- ► ABC:
 - Murray, Ghahramani, and MacKay. "MCMC for doubly-intractable distributions." arXiv:1206.6848 (2012).
 - ▶ Beaumont, Zhang, and Balding. "Approximate Bayesian computation in population genetics." Genetics 162.4 (2002): 2025-2035.
- ► Variational Inference:
 - ▶ Blei and Jordan. "Variational inference for Dirichlet process mixtures", Bayesian analysis 1.1 (2006): 121-143.
 - ► A Beginner's Guide to Variational Methods, by Eric Jang.